

Snake Box I/O layout

1 T	2 C	3 M	4* T Gtr/ Mando
5 C GTR	6 bass	7 W gtr	8 W mando
9 D banjo	10 D gtr	11 MAIN flip	12 Wmon flip
A Mon 3 Molly	B Mon 4 Cate	C Mon 5 Traci	D Mon 6 Doub

***When using the snake:**
Traci's Gtr and Autoharp
must be A/B boxed to go
into 1 input.
Please use Snake input
#4 and Board input #4
to accomplish this.

**All connections will
be made via XLR
cables from now on,
Whether using
Snake OR NOT.**

Channel 11
MAIN must be
converted to:
Board: XLR F
turnaround
Box: XLR M
turnaround

Channel 12 Wil
Monitor must be
converted to:
Board: 1/4"-XLR F
Box: XLR M - 1/4"

Console Snake assignment inputs

1	2	3	4			5	6	7	8		9	10				
Beta 58	Beta 58	Beta 58	Radius*	Radius	Radius	Passive Blue	Bass amp	Radius	Radius	??	AT 857Q	Active Blue				1/4
			Normal Console I/O						Normal Console I/O							
mic xlr	mic xlr	mic xlr	DI* xlr	DI xlr	DI xlr	DI xlr	DI xlr	DI xlr	DI xlr	DI xlr	mic xlr	DI xlr				
1	2	3	4	5*	6*	7	8	9	10	11	12	13	14	15	16	
T	C	M	T Gtr/auto	T GTR	T AUTO	C GTR	BASS	W GTR	W MANDO	Molly banjo	D banjo	D GTR			Rev ret	